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Lampiran 1. Source Code Program ESP Wemos D1

```
#include <Servo.h>
#include <PubSubClient.h>
#include <ESP8266WiFi.h>
#include <Wire.h>
#include <SPI.h>
#include <Adafruit_Sensor.h>
#include "Adafruit_BME680.h"

Servo myservo;
Servo myservo2;
Adafruit_BME680 bme;

const char* ssid = "routersf";
const char* password = "11101110";
const char* mqtt_server = "202.154.58.84";
const char* mqtt_user = "narotama";
const char* mqtt_password = "narotamajaya";
WiFiClient espClient;
PubSubClient client(espClient);

const int pinlamp = D4;
const int pinlamp2 = D5;
const int pinblowin = D6;
const int pinblowout = D7;
long now = millis();
long lastMeasure = 0;

void setup_wifi() {
  delay(10);
  // We start by connecting to a WiFi network
  Serial.println();
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
```

```

while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
}
Serial.println("");
Serial.print("WiFi connected - ESP IP address: ");
Serial.println(WiFi.localIP());
}

void callback(String topic, byte* message, unsigned int length) {
    Serial.print("Message arrived on topic: ");
    Serial.print(topic);
    Serial.print(". Message: ");
    String messageTemp;

    for (int i = 0; i < length; i++) {
        Serial.print((char)message[i]);
        messageTemp += (char)message[i];
    }
    Serial.println();

    // Feel free to add more if statements to control more GPIOs with MQTT

    // If a message is received on the topic room/lamp, you check if the message is
    either on or off. Turns the lamp GPIO according to the message
    if(topic=="narotama/lamp"){
        Serial.print("Changing Room lamp to ");
        if(messageTemp == "on"){
            digitalWrite(pinlamp, LOW);
            Serial.print("On");
        }
        else if(messageTemp == "off"){
            digitalWrite(pinlamp, HIGH);
            Serial.print("Off");
        }
    }
}

```

```
if(topic=="narotama/lamp2"){
  Serial.print("Changing Room lamp2 to ");
  if(messageTemp == "on"){
    digitalWrite(pinlamp2, LOW);
    Serial.print("On");
  }
  else if(messageTemp == "off"){
    digitalWrite(pinlamp2, HIGH);
    Serial.print("Off");
  }
}
}
if(topic=="narotama/blowin"){
  Serial.print("turn blower in to ");
  if(messageTemp == "on"){
    digitalWrite(pinblowin, LOW);
    Serial.print("On");
  }
  else if(messageTemp == "off"){
    digitalWrite(pinblowin, HIGH);
    Serial.print("Off");
  }
}
}
if(topic=="narotama/blowout"){
  Serial.print("Turn blower out to ");
  if(messageTemp == "on"){
    digitalWrite(pinblowout, LOW);
    Serial.print("On");
  }
  else if(messageTemp == "off"){
    digitalWrite(pinblowout, HIGH);
    Serial.print("Off");
  }
}
}
if(topic=="narotama/dimmer"){
  Serial.print("set dimmer");
  int msgpos = messageTemp.toInt();
```

```

int pos = myservo2.read();
myservo2.attach(D3);
while (pos != msgpos){
  if (pos > msgpos){
    pos -= 1;
    myservo2.write(pos);
    delay(15);
  }
  if (pos < msgpos){
    pos += 1;
    myservo2.write(pos);
    delay(15);
  }
}
myservo2.detach();
}
if(topic=="narotama/door"){
  Serial.print("open door");
  if(messageTemp == "open"){
    int pos;

    for(pos = 0; pos <= 95; pos += 1) // goes from 0 degrees to 180 degrees
    {
      // in steps of 1 degree
      myservo.write(pos); // tell servo to go to position in variable 'pos'
      delay(15); // waits 15ms for the servo to reach the position
    }
    delay(3000);
    for(pos = 95; pos >= 0; pos -= 1) // goes from 180 degrees to 0 degrees
    {
      myservo.write(pos); // tell servo to go to position in variable 'pos'
      delay(15); // waits 15ms for the servo to reach the position
    }
  }
}

```

```

    }
    Serial.println();
}

void reconnect() {
    // Loop until we're reconnected
    while (!client.connected()) {
        Serial.print("Attempting MQTT connection...");
        // Attempt to connect

        if (client.connect("ESP8266Client", mqtt_user, mqtt_password)) {
            Serial.println("connected");
            // Subscribe or resubscribe to a topic
            // You can subscribe to more topics (to control more LEDs in this example)
            client.subscribe("narotama/lamp");
            client.subscribe("narotama/lamp2");
            client.subscribe("narotama/blowin");
            client.subscribe("narotama/blowout");
            client.subscribe("narotama/door");
            client.subscribe("narotama/dimmer");
        } else {
            Serial.print("failed, rc=");
            Serial.print(client.state());
            Serial.println(" try again in 5 seconds");
            // Wait 5 seconds before retrying
            delay(5000);
        }
    }
}

void setup() {
    myservo.attach(D8);
    myservo2.attach(D3);
    pinMode(D4, OUTPUT);
    pinMode(D5, OUTPUT);
    pinMode(D6, OUTPUT);
}

```

```
pinMode(D7, OUTPUT);
Serial.begin(9600);
setup_wifi();
client.setServer(mqtt_server, 1883);
client.setCallback(callback);

if (!bme.begin()) {
  Serial.println("Could not find a valid BME680 sensor, check wiring!");
  while (1);
}

bme.setTemperatureOversampling(BME680_OS_8X);
bme.setHumidityOversampling(BME680_OS_2X);
}

// the loop function runs over and over again forever
void loop() {
  if (!client.connected()) {
    reconnect();
  }
  if(!client.loop())
    client.connect("ESP8266Client", mqtt_user, mqtt_password);

  if (! bme.performReading()) {
    Serial.println("Failed to perform reading :(");
    return;
  }

  float t = bme.temperature;
  float h = bme.humidity;

  char temper[7];
  dtostrf(t,0,2,temper);

  char humi[7];
```

```
dtostrf(h,0,0,humi);
```

```
client.publish("narotama/temperature", temper);
```

```
client.publish("narotama/humidity", humi);
```

```
Serial.print("Temperature = ");
```

```
Serial.print(t);
```

```
Serial.println(" *C");
```

```
Serial.print("Humidity = ");
```

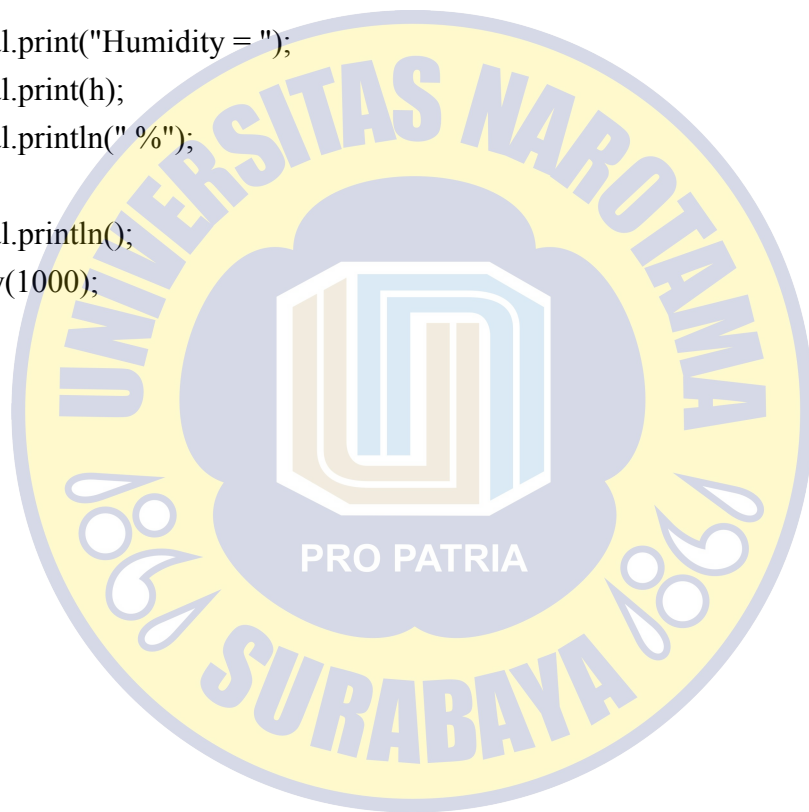
```
Serial.print(h);
```

```
Serial.println(" %");
```

```
Serial.println();
```

```
delay(1000);
```

```
}
```



Lampiran 2. Source Code Program Aplikasi Android

```
package id.my.firnanda.smartbreedingapps;

import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.webkit.WebChromeClient;
import android.webkit.WebSettings;
import android.webkit.WebView;
import android.webkit.WebViewClient;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {
    private WebView webView;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        webView = (WebView) findViewById(R.id.webview);
        webView.setWebViewClient(new WebViewClient() {
            public void onReceivedError(WebView view, int errorCode, String
description, String failingUrl) {
                webView.loadUrl("file:///android_asset/error.html");
            }
        });
        webView.loadUrl("http://117.53.47.249:1880/ui/");

        WebSettings webSettings = webView.getSettings();
        webSettings.setJavaScriptEnabled(true);
        webSettings.setDomStorageEnabled(true);
        webSettings.setJavaScriptCanOpenWindowsAutomatically(true);
    }
}
```

```
private static long back_pressed;
@Override
public void onBackPressed() {
    if (back_pressed + 2000 > System.currentTimeMillis()){
        super.onBackPressed();
    } else {
        Toast.makeText(getBaseContext(), "Tekan Sekali Lagi Untuk Keluar!",
Toast.LENGTH_SHORT).show();
    }
    back_pressed = System.currentTimeMillis();
}
}
```

