CHAPTER II

LITERATURE REVIEW

2.1. Previous Research

As material to complete the references in this study, the authors describe some of the results of previous studies, including the following:

- 1. Research conducted by Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty. (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021) The research purpose is to determine the effect of Customer Relationship Management (CRM) and customer satisfaction on customer loyalty. The sampling technique used is a non-probability sampling method through distributing questionnaires. This research used 108 student respondents using Shopee users at the Muhammadiyah University of Surakarta. Data analysis in this research used SPSS software with normality test, multico linearity test, and heteroskesdasticity test, multiple linear regression analysis, F test, t test and R2 test. The results indicates that the variable Customer Relationship Management (CRM) and customer satisfaction on customer loyalty. The results of the F test analysis can be concluded that there is a simultaneous influence between Customer Relationship Management (CRM) and customer satisfaction on customer loyalty variables. So, with an increase in Customer Relationship Management (CRM) it is very effective to support customers to make loyal purchases through Shopee.
- 2. Research conducted by Investigating the effects of E-CRM's Functions on customer's E-satisfaction and E-loyalty (Case Study: Digikala Online Store), (Hashem Aghazade, 2019). This research aims to investigate the relationship between performance and characteristic of online stores Digi-Kala in this particular case, as a perfect example of an electronic customer relationship system, and customer's electronic loyalty and

satisfaction. Questionnaires were distributed among customers of Digikala. The sample size was determined using the Cochran's formula for an unlimited population of 384 people. The data was analyzed via Structural -equations method and with also the use of three software like Amos, EQS and LISREL. The results reveals that satisfaction of E-CRM's functions affected electronic loyalty and satisfaction. Also, satisfaction of during-purchase and after-purchase functions affected electronic satisfaction. However, the, effect of satisfaction in before-purchase functions in the electronic relation system has not been proven on satisfaction electronic customers. Furthermore, the effect of satisfaction in system's functions in the whole stages has been proven on loyalty electronic.

- 3. Research conducted by The Impact of Online Shopping Attributes on Customer Satisfaction and Loyalty: Moderating Effects of E-Commerce Experience (Mofokeng, 2021). The research seeks to measure the factors affecting customer satisfaction in e-retail such as information quality, perceived security, and privacy concerns. The survey questionnaire, written in English, contained the filtering questions and a covering letter outlining the purpose of the study. The 287 respondents completed two sections; Section A collected data on demographic factors such as age, gender, monthly spending in Rands, the websites preferred for purchases, the length of their e-commerce experience, and the kinds of products purchased. The seven-factor model in the study was tested in AMOS version 27 for Microsoft Windows using structural equation modelling. The results indicates that the customer satisfaction of online shoppers is influenced by product delivery, perceived security, information quality, and product variety. Customer satisfaction and information quality determine customers' loyalty towards web stores.
- 4. Research conducted by Impact of Customer Perceived Value on Loyalty: In Context Crm. (Yolanda Masnita, 2019). This study aims: 1) to know whether the Customer Perceived Value affects Customer Relationship Management 2) to know whether the Customer Relationship Management affects Loyalty and 3) to know whether the Customer Perceived Value affects Loyalty mediated by CRM. The population studied were 120 customers who were already members of Abbott Family Club loyalty as well who contacted

via customer service on Pediasure Vanilla 850gr dairy products. The data analysis used in this research is (SEM) with Lisrel 8.80. The study results indicates that if the Customer Perceived Value and happy, and assuming that the Pediasure Vanilla 850gr and services received by the customer is measurable and offer competitive value, the customer will then remain loyal to purchase Pediasure Vanilla 850gr through customer service for the long term. In conclusion it is important for Abbott to focus on the development of customer loyalty programs because strong loyalty will lead to profitability and competitive advantage in CRM system. This will enable them to sustain their business in the present competitive environment.

5. Research conducted by Analysis of Indonesian Marketplace Based on Customer Satisfaction, Trust and Loyalty, (Verry, 2019)). The research purpose is to determine the satisfaction, trust and Loyalty factors of Marketplaces in Indonesia. This study consisted of 34 lists of statements representing each variable with the number of respondents 100 using the AMOS version 21 application. The results obtained from instrument quality testing with validity and reliability of CFA with AMOS version 21. This study uses the Structural Equation Modeling (SEM) model to examine 12 hypotheses in the study. The results of the study show that all of these hypotheses are accepted.

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6. Research conducted by Analysis of the Impact of E-CRM in Increasing Customer Satisfaction and Loyalty to the Indonesian Marketplace (Miftahul Husna Hutapea, 2021) This research aims to analyze Tokopedia's data on the level of how often customers make transactions and also Tokopedia customer satisfaction level data to determine the level of loyalty and customer satisfaction on the official application and website of the Tokopedia company. The authors give questionnaires to customers who make transactions many times or people who understand the Tokopedia.com website and Tokopedia online sales store. Where the results of the questionnaire to sellers and buyers of Tokopedia in Indonesia are in the form of respondents in this study. This research was carried out by analyzing the data obtained through the results of data collection that had previously been carried out by the author. Where in this data collection is carried out on an online businessman and also online

shoppers in the form of graphs and pie charts. By applying CRM to the company will be able to effect customer satisfaction and loyalty to a company. Based on the data that the authors have obtained shows that a high level of customer satisfaction will be able to affect the level of customer loyalty. By implementing customer relationship management in a company will have an influence in building a pretty good relationship from the company to the customer. For companies that have various market segments, customer relationship management is one strategy that can be applied by a company. With the implementation of customer relationship management, a company can find out the desires and needs of customers which can make the customer accustomed to conducting transactions in a long time

7. Research conducted by Relationships Among Perceived Value, Satisfaction, and e-Trust: An e-CRM View of Online Restaurant Consumption, Consumption (Gang Zhang, 2020). The research aims to propose a new trend in research which integrates the online customer relationship management through the perspectives of perceived value, satisfaction, and e-trust regarding the online restaurant in Chinese e-CRM business backgrounds. 600 questionnaires were distributed and 542 valid questionnaires were returned. The data was analyzed using Structural equation model. The results were concluded that there is a series of connections among perceived value, satisfaction and e-trust, and most of them are important. First, the perceived value has an incentive effect on satisfaction, e-trust, and customers' commitment to a relationship. Second, satisfaction has a positive impact on e-trust and leads to the commitment to a relationship. Third, e-trust positively affects the consumer commitment to a relationship. In addition, production quality, service quality and price fairness have a significant impact on the perceived value

8. Research conducted by Analysis of Perceived Value and Trust of Satisfaction and its Impact on The Loyalty of Online Shopping Consumers in Tokopedia (Fitria Maesaroh, Analysis Of Perceived Value And Trust of Satisfaction and Its Impact on The Loyalty of Online Shopping Consumers of Tokopedia, 2021). The research purpose is to determine the impact of perceived value, trust and satisfaction on consumer loyalty. The research sample

was taken from 256 respondents who were taken from the Tokopedia application using Google Docs in the form of a questionnaire survey. The data was analyzed via SEM (Structural Equation Modeling). From the results of this study, consumer loyalty is very hampered by the Perceived Value, trust and satisfaction as a mediation.

9. Research conducted by Customer Perceived Value and Online Repurchase

on Shopee E-Commerce Users (Kharisma Putri Pratiwi, 2021)The research purpose is to find out the relationship between customer perceived value and online repurchase intention of Shopee users. The population in this research were all Shopee users who have been disappointed when shopping at Shopee. The sample consists of 350 Shopee users were taken by convenience sampling technique. Data was collected using customer perceived value scale with a reliability coefficient 0.923 from 37 items and online repurchase intention scale with a reliability coefficient 0.909 from 25 items. The analytical method used in this research is pearson product moment correlation technique. The results of the correlation test between online repurchase intention and customer perceived value show that the value of r=0.729; p

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10. Research conducted by Online consumer Shopee purchase decisions and their Influence Factors (Rohmah, 2021). The purpose of this study is to determine the effect of trust, convenience and quality of information on Shopee consumers' online purchasing decisions. The research sample is students in Yogyakarta who are consumers of the Shopee online buying and selling site. The data analysis tool uses Multiple Linear Regression Analysis. The results of the analysis reveals that trust, convenience and quality of information simultaneously have a significant effect on Online Purchase Decisions on the Shopee Online Buying Site

Table 1. International Previous Researches

NO.	Research Title	Research	Unit of	Variables and	Research
	and Reference	Purposes	analysis	data analysis	result
1	The Impact of	Seeks to	The survey	X1: Online	The results
	Online Shopping	measure the	questionnaire,	shopping	indicate that the
	Attributes on	factors	written in	attributes	customer
	Customer	affecting	English,		satisfaction of
	Satisfaction and	customer	contained the	Y: Customer	online shoppers
	Loyalty:	satisfaction in	filtering	Satisfaction	is influenced by
	Moderating	e-retail such	questions and a	and Loyalty	product
	Effects of E-	as	covering letter		delivery,
	Commerce	information	outlining the	Z: E-	perceived
	Experience	q <mark>u</mark> ality,	purpose of the	commerce	security,
		perceived	study. The 287	Experience	information
	Cogent Business	security, and	respondents		quality, and
	& Management	privacy	completed two	The seven-	product variety.
		concerns	sections;	factor model in	Customer
	ISSN:1859850-		Section A	the study was	satisfaction and
	2004807		c <mark>ollecte</mark> d data	test <mark>ed in</mark>	<mark>info</mark> rmation
			on	AMOS version	<mark>qu</mark> ality
	2021		demographic	27 for	determine
			factors such as	Microsoft	customers'
			age, gender,	Windows using	lo <mark>yal</mark> ty towards
		PRO	○ △ monthly	structural structural	web stores.
			spending in	equation	
			Rands, the	modelling	
			websites		
			preferred for		
			purchases, the		
			length of their		
			e-commerce		
			experience, and		
			the kinds of		
			products		
			purchased		
2	Shopping	To examine	A total of 270	X1: Shopping	The study

	Convenience: A	the relative	questionnaires	Convenience	results
	Case of Online	effects of	were		confirmed the
	Retailing	dimensions of	distributed	Y: Online	access
		shopping	among the	Retailing	convenience (β
	Review of	convenience	respondents.		= 0.441, p =
	Professional	on customer	240 filled	To test the	0.002) as most
	Management	satisfaction in	questionnaires	structural	important
		Indian online	from the	relationships	shopping
	ISSN: 2445-0647	retail context.	respondents	among the	convenience
			were received.	study	dimension to
	2019		In the data	constructs,	ascertain
			preparation	Structural	customer
			stage, 13	Equation	satisfaction
			questionnaires	Modeling	followed by
			were found	(SEM) with	search (β =
			incomplete.	AMOS 21.0	0.424, p <
			Incomplete	(Cova <mark>riance</mark>	0.000),
			q <mark>uestio</mark> nnaires	based <mark>SEM</mark>)	transaction (β =
			were removed	with Maximum	0.379, p = 0.007
			and final data	Likelihood	and possession
		PRO	of 227 were	E <mark>stimation</mark>	$(\beta = 0.279, p =$
			taken for data	(MLE) was	0.023). Whereas
			analysis.	used.	evaluation
					convenience (β
					= 0.217, p =
					0.034) proved
					to be least
					important
					shopping
					convenience
					dimension in
					order to
					ascertain
I	I .				1

					customer
					satisfaction.
3	An Empirical	This study	We used the	X1: Customer	The findings
	Study of	aims to	anklet method	Satisfaction	suggested that
	Customers'	examine the	to collect		the six
	Satisfaction and	factors that	information by	X2:	mentioned
	Repurchase	affect	sending the	Repurchase	factors
	Intention on	customer	online	Intention	(responsiveness,
	Online Shopping	satisfaction	questionnaire		trust,
	in Vietnam	and	to Vietnamese	Y: Online	convenience,
		repurchase	people via	Shopping	delivery,
	Journal of Asian	intention of	social media		information
	Finance,	online	like Facebook,	RStudio and	quality and
	Economics and	shoppers in	Zalo, and	SPSS,	perceived
	Business	V <mark>ietna</mark> m	instructed	which we used	website
			p <mark>articip</mark> ants to	to anal <mark>yze d</mark> ata.	usability) have
	Print ISSN: 2288-		fill out the		different levels
	4637 / Online		<mark>survey</mark> . This		of impacts on
	ISSN 2288-4645		study collected		customer
			data randomly		satisfaction and
	2019	PRO	from 597		repurchase
			Vietnamese		intention;
			individuals		moreover, the
			who have		demographic
			experienced		factors also
			online		affect
			shopping.		satisfaction and
					intention to
					repurchase
4	The Relationship	Aims to	Distributed 300	X1: Online	The results
	between Online	explore,	surveyed	Convenience	showed that
	Convenience,	measure, and	questionnaires,		online
	Online Customer	analyze the	and the author	X2: Customer	convenience,

	Satisfaction,	relationship	collected 285	Satisfaction	which has seven
	Buying Intention	between	valid		dimensions
	and Electronic	online	respondents.	X3: Buying	about
	Word-of-mouth	convenience,		Intention	convenience,
		online			includes access,
	INDEPENDENT	customer		Y: E	search,
	JOURNAL OF	satisfaction,		commerce	evaluation,
	MANAGEMENT	buying		Consumers	attentiveness,
	&	intention, and			transaction,
	PRODUCTION	electronic		Exploratory	possession,
	(IJM&P)	word-of-		Factor Analysis	post-possession
		mouth (E-		(EFA) and	convenience
	ISSN: 2236-269X	WOM) of the		three model	affect online
		customers		regression.	customer
	2020				satisfaction.
					Furthermore, as
					a r <mark>esu</mark> lt, online
					customer
					satis faction
					influences
		PRO	PATRIA		online buying
					intention and
					electronic word-
					of-mouth.
5	Investigating the	To investigate	Questionnaires	X1: CRM	Satisfaction of
	effects of E-	the	were		E-CRM's
	CRM's Functions	relationship	distributed	Y: E-	functions
	on customer's E-	between	among	satisfaction	affected
	satisfaction and	performance	customers of		electronic
	E-loyalty (Case	and	Digikala. The	Y2: E-loyalty	loyalty and
	Study: Digikala	characteristic	sample size		satisfaction.
	Online Store)	of online	was	Structural -	Also,
		stores – Digi-	determined	equations	satisfaction of

	Journal of	Kala in this	using the	method and	during-purchase
	Information	particular	Cochran's	with also the	and after-
	Technology	case, as a	formula for an	use of three	purchase
	Management	perfect	unlimited	software like	functions
	Training errierie	example of an	population of	Amos, EQS	affected
	ISSN: 2423-5059	electronic	384 people.	and LISREL	electronic
	15511. 2123 3037	customer	30 i people.	und EisteE	satisfaction.
	2019	relationship			However, the,
	201)	system, and			effect of
		customer's			satisfaction in
		electronic			before-purchase
					functions in the
		loyalty and satisfaction.			electronic
		saustaction.			
					relation system has not been
					proven on
					satisfaction
					electronic
					customers.
	00				Furthermore,
		PRO	PATRIA		the effect of
\	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \				satisfaction in
					system's
					functions in the
					whole stages
			I DW.		has been proven
					on loyalty
					electronic.

6					
	Creating Superior	To explain	This research is	X1: Customer	Shows that
	Customer Value	how to create	introducing	Centric	customer
	in the Now	and manage	strategy and	Strategy	experience
	Economy	customer	therefore, they		leaders
		value in	are not using	X2: Speed	substantially
	Journal of	changing	sampling,	180	outperform their
	Creating Value	global	however the	X3: Time	rivals.
		markets. Key	targeted		Managing
	eISSN: 2454213X	business	exploration in	X4:	customer value
	ISSN: 23949643	sectors and	this research is	Segmentation Segmentation	is critical to
		growth	millennial		service,
	2020	prospects in	generation.	X5: Product	technology and
		t <mark>he No</mark> w		stra <mark>tegy</mark>	information in the state of the
		Economy are			companies in
		described		X6: Pricing	the Now
		PRO	PATRIA		Economy.
				X7: New	Management
				technologies	must create an
					organizational
				Y: Customer	culture that is
				Value	obsessed with
					customer value.
				Descriptive	Distinctive
				qualitative	business models
				method	and value
					propositions
					built upon
					market

					differentiation
					or industry
					disruption will
					win in
					changing,
					digital and
					global markets.
7	Relationships	Aims to	600	X1: Perceived	There is a series
	Among Perceived	propose a	questionnaires	Value	of connections
	Value,	new trend in	were		among
	Satisfaction, and	research	distributed and	X2:	perceived value,
	e-Trust: An e-	which	542 valid	Satisfaction	satisfaction and
	CRM View of	integrates the	questionnaires		e-trust, and
	Online Restaurant	online	were returned	X3: e-Trust	most of them
	Consumption	customer			are important.
		relationship		Z: e-CRM	First, the
	Journal of	management			perceived value
	Systems Science	through the		Y: Online	has an incentive
	and Information	perspectives		Restaurant	effect on
		of perceived		Consumption	satisfaction, e-
	ISSN 1478-9906,	value,	DATDIA		trust, and
	eISSN 2512-6660	satisfaction,	PATRIA	Structural	customers'
		and e-trust		equation model	commitment to
	2019	regarding the			a relationship.
		online			Second,
		restaurant in			satisfaction has
		Chinese e-			a positive
		CRM			impact on e-
		business			trust and leads
		backgrounds			to the
		<i>5</i>			commitment to
					a relationship.
					Third, e-trust

					positively
					affects the
					consumer
					commitment to
					a relationship.
					In addition,
					production
					quality, service
					quality and
					price fairness
					have a
					significant
					impact on the
					perceived value
8	Exploring E-	Is <mark>to ma</mark> ke	Compiled a	X1: E-	The empirical
	Commerce Big	go <mark>od use</mark> of	<mark>web c</mark> rawler	commerce big	research results
	Dat <mark>a an</mark> d	the massive	program to	data	reveal that all
	Customer-	a <mark>mount</mark> of	c <mark>ollect</mark> online		four dimensions
	Perceived Value:	online user	comment data	X2: Customer	of customer-
	An Empirical	comment data	from online	Perceived	pe <mark>rce</mark> ived value
	Study on Chinese	to explore and	reviews that	Value	play an
	Online Customers	analyze the	included		important role
		dimensions of	2,922,355	Y: Customer	in customer-
	Sustainability Sustainability	customer-	online	Behavior	perceived value
	Journal	perceived	comments		and that the
		value and the		Descriptive	patterns and
	ISSN: 2071-1050	importance of		qualitative	degrees of the
		each		method with	role of each
	2020	dimension,		FGD and in -	dimension are
		given the		depth interview	rather different.
		background			Further, only
		of China's			certain parts of
		huge e-			the dimensions

		commerce			of customer-
		market			perceived
					value have an
					impact on
					customer
					loyalty, and the
					degree of the
					impact differs
					substantially.
					j
9	Impact of	This study	The population	X1: Perceived	This study
	Customer	aims: 1) to	studied were	Value	indicates that if
	Perceived Value	know whether	120 customers		the Customer
	on Loyalty: In	the Customer	who were	Y: Loyalty	Perceived Value
	Context Crm	Perceived	already		and happy, and
		Value affects	members of	Z: CRM	assuming that
		Customer	Abbott Family	NO	the Pediasure
	Journal of	Relationship	Club loyalty as	(SEM) with	Vanilla 850gr
	Research in	Management	well who	Lisrel 8.80	and services
	Business and	2) to know	contacted via		received by the
	Management	whether the	customer		customer is
		Customer	service on		measurable and
	ISSN: 2347 -	Relationship	Pediasure		offer
	3002	Management	Vanilla 850gr		competitive
		affects	dairy products.		value, the
		Loyalty and			customer will
		3) to know			then remain
_		3) to know			uien iemam



10					
	Antecedents of	To explore	A convenience	X1: Online	The paper
	Chinese	the	sampling	shopping	concludes that
	Consumer'	antecedents of	technique was	experience	attitude is the
	Online Shopping	Chinese	used for		sole predictor of
	Behavior	consumer	selecting the	X2: Social	online shopping
		behaviors	participants for	Influence	behavior. The
	Asian Journal of	towards	the		results of the
	Business	online	Study. They	X3: Sentiment	study further
	Research	shopping	used a sample		show that
			size of 208	X4: Price	online shopping
	ISSN 2463-4522		because	Motion	experience and
	e-ISSN 1778-		Boomsma		social influence
	8933		(1985)	X5: Perceived	r <mark>elate</mark> positively
			previously	Usef <mark>ulne</mark> ss	and
	2020		suggested a		s <mark>igni</mark> ficantly
			s <mark>ample</mark> size of	X6: Perceived	with the
			100 or 200 as	Convenience	sentiment but
			the minimum		price motion
		PRO	for SEMs	Y: Attitude	was not
					significant.
				Y2: Shopping	Also,
				Behavior	convenience has
					a positive
				Structural	significant
				Equation	relationship
				Model (SEM)	with attitude
				with Amos 23.	whiles
					perceived
					usefulness, but
					the ease of use
					was not

significant. Finally, the results reveal that sentiment is not directly related to online shopping behavior but indirectly related through attitude. Based on these findings, we provide important managerial implications and offer guidance to ecommerce PRO PATRIA platforms and online retailers

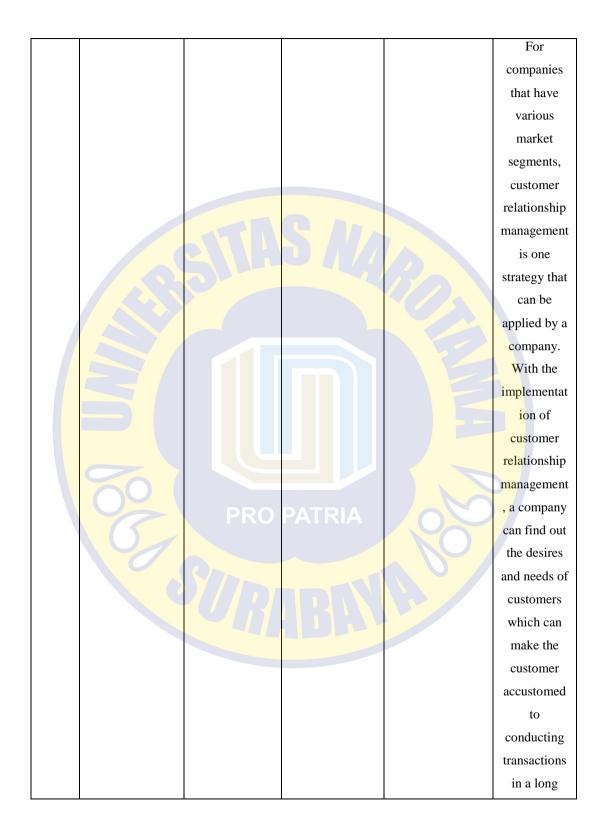
Table 2. National Previous Researches

	Research Title	Research	Unit of	Variables and	Research
	and Reference	Purposes	Analysis	Data Analysis	Result
1	Effectiveness of	Determine the	The sampling	X1: Customer	Indicates
	Customer	effect of	technique used	Relationship	that the
	Relationship	Customer	is a non-	Management	variable
	Management	Relationship	probability		Customer
	(CRM) and	Management	sampling	X2: Customer	Relationship
	Customer	(CRM) and	method through	Satisfaction	Managemen
	Satisfaction on	customer	distributing		t (CRM) and
	Shopee	satisfaction on	questionnaires.	Y: Shopee	customer
	Customer	customer	This research	Customer	satisfaction
	Loyalty	lo <mark>y</mark> alty	used 108	Loyalty	on customer
			student	177	loyalty. The
	Issues on		respondents	Data analysis in	results of the
	Inclusive		using Shopee	this research	F test
	Growth in		users at the	using SPSS	analysis can
	Developing		Muhammadiyah	software with	be
	Countries,		<mark>Univer</mark> sity of	norm <mark>ality</mark> test,	concluded
	published by		Surakarta	multico linearity	that there is
	ISEI Surakarta			test, and	a
				heteroskesdastici	simultaneou
	E-ISSN 2721-			ty t <mark>est, multiple</mark>	s influence
	44001	PRO	PATRIA	linear regression	between
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	P-ISSN 2721-			analysis, F test, t	Customer
	4419			test and R2 test.	Relationship
					Managemen
	2021				t (CRM) and
			In W.		customer
					satisfaction
					on customer
					loyalty
					variables.
					So, with an
					increase in
					Customer

					Relationship
					Managemen
					t (CRM) it is
					very
					effective to
					support
					customers to
					make loyal
					purchases
					through
				30	Shopee.
2			The population	X1: Perceived	The results
	Study of	To examine	in this study	Online	showed that
	Perceived	and determine	was 18-35 years	Convenience	there is an
	Online	the di <mark>mensi</mark> ons	consumers have		indirect
	Convenience	of <mark>online</mark>	e <mark>ver bo</mark> ught at	X2: Customer	relationship
	and Customer	con <mark>venien</mark> ce	le <mark>ast 5 t</mark> imes in	Satis <mark>facti</mark> on	between between
	Satisfaction	that <mark>have t</mark> he	al <mark>l e-co</mark> mmerce		<mark>per</mark> ceived
	toward	most important	to support their	Y: Behavioral	online on the contract of the
	Behavioral	effect on	online shopping	I <mark>ntention in</mark>	convenience
	Intention in	behavioral	activities within	Online Shopping	and
	Online	intentions	the past year.		behavioral
	Shopping	through	The sample in	The data	intention
		consumer	this study was	obtained in this	and there is
	International	satisfaction of	234 respondents	research was	a direct
	Journal of	a customer in	consisting of 57	analyzed using	relationship
	Economics,	Indonesia	men and 177	statistical	between
	Business and	when shopping	women age 18-	software AMOS	online
	Accounting	online	23 years	version 24.0.	customer
	Research		(48.7%). Half of	Second-Order	satisfaction
	(IJEBAR)		the respondents	confirmatory	and
			are students	factor analysis	behavioral
	E-ISSN: 2614-		(53.9%) and	(CFA) with	intention.

		i l	almost half of	maximum	Based on the
	P-ISSN 2622-		the sample had	likelihood	research
	4771		bought online	discrepancy	results, it
			have been more	estimation	can be
	2021		than 10 times a	method was used	proven that
			year about	to assess the	all sub-
			47.9%. The	measurement	construct
			sampling	model and	dimensions
			technique of	AMOS structural	such as
			this research	equation	access,
			used	modeling (SEM)	search,
			nonprobability	used to test the	evaluation,
			sampling	hypothesized	attentiveness
			technique with	relations in the	, transaction,
			purposive	model	possession,
			sampling sampling		and post
			method		possession
					can
					represent the
					main
		PRO	PATRIA		constructs of
					consumer
					perceived
					online
					convenience
					, especially
					in Indonesia.
3	Analysis of the	To analyze	the authors give		By applying
	Impact of E-	Tokopedia's	questionnaires	X1: Customer	CRM to the
	CRM in	data on the	to customers	Satisfaction	company
	Increasing	level of how	who make		will be able
	Customer	often	transactions	X2: Customer	to effect
	Satisfaction and	customers	many times or	Loyalty	customer

Loyalty to the	make	people who		satisfaction
Indonesian	transactions	understand the	Y: CRM	and loyalty
Marketplace	and also	Tokopedia.com		to a
	Tokopedia	website and	This research	company.
Ekonomi Bisnis	customer	Tokopedia	was carried out	And from
Manajemen dan	satisfaction	online sales	by analyzing the	the data that
Akuntansi	level data to	store. Where the	data obtained	the authors
(EBMA)	determine the	results of the	through the	have
	level of loyalty	questionnaire to	results of data	obtained, it
eISSN: 2746-	and customer	sellers and	collection that	shows that a
2137	satisfaction on	buyers of	had previously	high level of
pISSN: 2746-	the official	Tokopedia in	been carried out	customer
5330	application and	Indonesia are in	by the author.	satisfaction
	website of the	the form of	Where in this	will be able
2021	To <mark>kopedi</mark> a	respondents in	data collection is	to affect the
	co <mark>mpany</mark>	this study.	carried <mark>out</mark> on an	level of
			online	customer
			busines <mark>sman and</mark>	<mark>loya</mark> lty. By
			also online	<mark>imp</mark> lementin
			shoppers in the	g customer
	PRO	PATRIA	fo <mark>rm of grap</mark> hs	relationship
			and pie charts.	management
				in a
				company
				will have an
				influence in
				building a
				pretty good
				relationship
				from the
				company to
				the
				customer.



					time
4	Analysis of	To determine	In this study	X1: Customer	The results
	Indonesian	the	consisted of 34	Satisfaction	of the study
	Marketplace	satisfaction,	lists of		show that all
	Based on	trust and	statements	X2: Customer	of these
	Customer	Loyalty factors	representing	Trust	hypotheses
	Satisfaction,	of	each variable		are
	Trust and	Marketplaces	with the number	X3: Customer	accepted.
	Loyalty	in Indonesia.	of respondents	Loyalty	
			100 using the		
	International		AMOS version	Y: 9 Indicators	
	Journal of		21 application.	of Indonesian	
	Engineering		The results	Marketplace	
	Research and		obtained from		
	Advanced		instrument	This study uses	
	Technology		q <mark>uality</mark> testing	the S <mark>truct</mark> ural	
	(IJE <mark>RAT</mark>)		<mark>with v</mark> alidity	Equ <mark>atio</mark> n	
			a <mark>nd reli</mark> ability	Modeling (SEM)	
	E-ISSN: 2454-		of CFA with	model to	
	6135		AMOS version	e <mark>xamine 12</mark>	
		PRO	PAT ²¹ IA	hypotheses in the	
	2019			study	
5	Analysis of	To determine	The research	X1: Perceived	From the
	Perceived Value	the impact of	sample was	Value	results of
	and Trust of	perceived	taken from 256		this study,
	Satisfaction and	value, trust and	respondents	X2: Consumer	consumer
	its Impact on the	satisfaction on	who were taken	Trust	loyalty is

	Loyalty of	consumer	from the		very
	Online	loyalty	Tokopedia	X3: Consumer	hampered by
	Shopping		application	Satisfaction	the
	Consumers in		using Google		Perceived
	Tokopedia		Docs in the	Y: Consumer	Value, trust
			form of a	Loyalty	and
	Dinasti		questionnaire		satisfaction
	International		survey.	SEM (Structural	as a
	Journal of			Equation	mediation.
	Management			Modeling)	
	Science			30	
	E-ISSN: 2686-				
	522X,				
	P-ISSN: 2686-				
	5211				
	2021				
		PRO	PATRIA		
			IAIINA		
6	Brand Image,	The purpose of	The type of	X1: Brand Image	Perceived
	Perceived	this study is to	probability		quality has a
	Quality, Ease of	analyze	sampling used	X2: Perceived	significant
	Use, Trust,	whether ease	is the simple	Quality	effect on

Price, Service	of use has a	random		purchase
Quality on	significant	sampling	X3: Ease of Use	intention,
Customer	effect on	method. It is		Brand image
Satisfaction And	customer	said random	X4: Customer	has a
Purchase	satisfaction, to	because every	Trust	significant
Intention of	analyze	element in the		effect on
Blibli Website	whether trust	population has	X5: Service	purchase
with Digital	has a	the same	Quality	intention,
Technology as	significant	opportunity to		Price has no
Dummy	effect on	be chosen as a	Y: Customer	significant
Variable In the	customer	subject to	Satisfaction and	effect on
Use of Eviews	satisfaction, to	become a	Purchase	purchase
	analyze	research sample	Intention	intention,
	whether	of 100		Digital
	servi <mark>ce qua</mark> lity	respondents		technology
JOURNAL OF	has a		Data <mark>anal</mark> ysis	has no
CRITICAL	sig <mark>nifican</mark> t		using Eviews 10	significant
REVIEWS	ef <mark>fect on</mark>		produces using	effect on
	cu <mark>stomer</mark>		digital	purchase
ISSN- 2394-	satisfaction, to		tec <mark>hnology as</mark> a	intention,
5125	analyze	PATRIA	du <mark>mmy v</mark> ariable	Simultaneou
(5)	whether brand			sly
2020	image has a			Perceived
	significant			quality,
	effect on			brand
	purchase			image, price
	intention, to			and digital
	analyze			technology
	whether price			have a
	has a			significant
	significant			effect on
	effect on			purchase
	purchase			intention,

T	. ,		<u></u>	7 2
	intention, to			Ease of Use
	analyze			has a
	perceived			significant
	quality has a			effect on
	significant			customer
	effect on			satisfaction,
	purchase			Service
	intention, to			quality has a
	analyze the			significant
	simultaneous			effect on
	relationship of			customer
	purchase			satisfaction,
	intention and			Trust has no
	customer			significant
	satisfaction, to			effect on
	analy <mark>ze dig</mark> ital			customer
	technology as			satisfaction,
	a d <mark>ummy</mark>			Digital
	variable that			technology
	has a positive			has no
	effect on	PATRIA		significant
	purchase			effect on
	intention, to			customers
	analyze digital			satisfaction,
	technology as			simultaneou
	a dummy			sly ease of
	variable			use, service
	positive effect			quality,
	on customer			trust, digital
	satisfaction,			technology
	presents and			have a
	understands			significant
	how to			effect on

		estimate the			customer
		number of			satisfaction
		Blibli			
		transactions			
		using the			
		ARIMA			
		method. D			
7					
	The Effect of	. To analyze	This research	X1: Convenience	The results
	Convenience	and discuss the	used		of this study
	and Trust on	effect of	quantitative	X2: Customer	indicated
	Online	convenience	research	Trust	that
	Purchasing	and trust on	approach with a		convenience
	Decision (on	online	target	Y: Online	did not have
	Blibli Platform)	pur <mark>chasin</mark> g	respondent from	Purchasing	significant
		dec <mark>ision o</mark> n	the age of 17-27	Decision	effect on
	Jour <mark>nal o</mark> f	Blibli	y <mark>ears o</mark> ld. The		purchasing
	Business and	platform.	number of	The analytical	decision on
	Management		samples in the	method used in	Blibli
	Review		present research	this research was	website and
		PRO	was 100	t <mark>he mu</mark> ltiple	trust has a
	ISSN: 2723-		samples and 30	linear regression	significant
	1097		respondents	analysis method.	and positive
			were used to		effect on
	2021		test the validity		purchasing
			and reliability		decision on
					Blibli
					website.
8	Customer	To find out the	The population	X1: Customer	The results of the
	Perceived Value	relationship	in this research	Perceived	correlation test
	and Online	between	were all Shopee	Value	between online
	Repurchase	customer	users who have		repurchase intention
	Intention	perceived	been	Y: Online	and customer

	on Shopee E-	value and	disappointed	Repurchase	perceived value show
	Commerce	online	when shopping	Intention	that the value of
	Users	repurchase	at Shopee. The		r=0.729; p
		intention of	sample consists	The analytical	
	Jurnal Psikologi	Shopee users.	of 350 Shopee	method used in	
	Perseptual		users were	this research is	
			taken by	pearson	
	ISSN: 2528-		convenience	product	
	1895 (Print)		sampling	moment	
	2580-9520		technique. Data	correlation	
	(Online)		was collected	technique.	
			using customer		
	2021		perceived value		
			scale with a		
			reliability		
			coefficient coefficient		
			0 <mark>.923 f</mark> rom 37		
			ite <mark>ms an</mark> d online		
			repurchase		
			intention scale		
		PRO	with a reliability		
			coefficient		
			0.909 from 25		
			items.		
9	Analysis	To determine	The criteria of	X1: Perceived	All the main factors
	Perceive Value,	the traits that	the population	Value	(perceived value –
	Brand	are masculine	in this study are		brand packaging-
	Packaging, and	and feminine,	consumers of	X2: Brand	brand trust) are have a
	Brand Trust of	which might	Shopee. The	Packaging	significant effect to
	Purchase	affect their	sampling		purchase intention,
	Intention in	decision	technique used	X3: Brand	meanwhile the
	Shopee	making and	purposive	Trust	differences of gender
	Marketplace,	purchase	sampling and		(male and female)
			1	I	

	Moderated by	intention.	the method of	Z: Gender	don't show a
	Gender	Understanding	collecting data	Differences	moderating effect to
	Differences	the difference	through online		purchase intention. So,
		between male	questionnaires	Y: Purchase	there are the same
	Jurnal Sekretaris	and female	to 100	Intention	perception of purchase
	dan	regarding their	respondents		intention between
	Administrasi	purchase	who were in	Structural	male and female
	Bisnis	intention and	accordance with	Equation	customer
		behavior is	the criteria of	Modeling	
	E-ISSN: 2580-	growing.	the population	(SEM) was	
	8095	Accordingly,		used to test the	
		this paper		hypotheses	
	2021	outlines three			
		main factors			
		that may affect			
		m <mark>ale and</mark>			
		f <mark>emale</mark>			
		pu <mark>rchase</mark>			
		intention			
		(perceived			
		value – brand	PATRIA		
	(5)	packaging –			
		brand trust).			
10	Online	The purpose of	The research	X1:	The results of the
	consumer	this study is to	sample is	Convenience	analysis show that
	Shopee purchase	determine the	students in		trust, convenience and
	decisions and	effect of trust,	Yogyakarta	X2: Trust	quality of information
	their Influence	convenience	who are		simultaneously have a
	Factors	and quality of	consumers of	X3: Quality of	significant effect on
		information on	Shopee online	Information	Online Purchase
	Journal	Shopee	buying and		Decisions on the
	Competency of	consumers'	selling site.	Y: Online	Shopee Online Buying
	Business	online		Consumer	Site
			•		

	purchasing	Purchase	
ISSN: 2777-	decisions.	Decision	
1156			
		The data	
2021		analysis tool	
		uses Multiple	
		Linear	
		Regression	
		Analysis.	

Based on the previous research matrix, there are findings of research gaps or comparisons of similarities and differences between previous research and research conducted by current researchers as follows:

1. Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021) with:

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X1: Customer Relationship Management, X2: Customer Satisfaction, Y: Shopee Customer Loyalty while in this research X1: Customer Relationship Management, X2: Customer Value,

X3: Perceived Online Convenience and X4: Customer Satisfaction, Y: Customer Loyalty

2. Investigating the effects of E-CRM's Functions on customer's E-satisfaction and E-loyalty (Case Study: Digikala Online Store) (Hashem Aghazade, 2019) with:

X1: CRM, Y: E-satisfaction, Y2: E-loyalty while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction,

Y: Customer Loyalty

- 3. The Impact of Online Shopping Attributes on Customer Satisfaction and Loyalty: Moderating Effects of E-Commerce Experience (Mofokeng, 2021)with:
- X1: Online shopping attributes, Y: Customer Satisfaction and Loyalty and Z: E-commerce Experience while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty
- 4. Impact of Customer Perceived Value on Loyalty: In Context Crm (Yolanda Masnita, 2019) with:
- X1: Perceived Value, Y: Loyalty and Z: CRM while in this research X1:

 Customer Relationship Management, X2: Customer Value, X3: Perceived Online
 Convenience and X4: Customer Satisfaction and Y: Customer Loyalty

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- 5. Analysis of Indonesian Marketplace Based on Customer Satisfaction, Trust and Loyalty (Verry, 2019) with:
- X1: Customer Satisfaction, X2: Customer Trust, X3: Customer Loyalty and Y: 9
 Indicators of Indonesian Marketplace while in this research X1: Customer Relationship
 Management, X2: Customer Value, X3: Perceived Online Convenience and X4:
 Customer Satisfaction and Y: Customer Loyalty
- 6. Analysis of the Impact of E-CRM in Increasing Customer Satisfaction and Loyalty to the Indonesian Marketplace (Miftahul Husna Hutapea, 2021) with:

- X1: Customer Satisfaction, X2: Customer Loyalty and Y: CRM while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty
- 7. Relationships Among Perceived Value, Satisfaction, and e-Trust: An e-CRM View of Online Restaurant Consumption (Gang Zhang, 2020) with:
- X1: Perceived Value, X2: Satisfaction, X3: e-Trust, Z: e-CRM and Y: Online Restaurant Consumption while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty
- 8. Analysis of Perceived Value and Trust of Satisfaction and its Impact on The Loyalty of Online Shopping Consumers in Tokopedia (Fitria Maesaroh, Analysis Of Perceived Value And Trust Of Satisfaction And Its Impact On The Loyalty Of Online Shopping, 2021) with:
- X1: Perceived Value, X2: Consumer Trust X3: Consumer Satisfaction and Y: Consumer Loyalty while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty
- 9. Customer Perceived Value and Online Repurchase Intention on Shopee E-Commerce Users (Kharisma Putri Pratiwi, 2021) with:
- X1: Customer Perceived Value and Y: Online Repurchase Intention while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty

10. Online consumer Shopee purchase decisions and their Influence Factors (Rohmah, 2021)with:

X1: Convenience, X2: Trust, X3: Quality of Information and Y: Online Consumer Purchase Decision while in this research X1: Customer Relationship Management, X2: Customer Value, X3: Perceived Online Convenience and X4: Customer Satisfaction and Y: Customer Loyalty

Based on the findings of the GAP of the research above, the researcher proposes a research proposal entitled EFFECTIVENESS OF CUSTOMER RELATIONSHIP MANAGEMENT (CRM), CUSTOMER VALUE, PERCEIVED ONLINE CONVENIENCE AND CUSTOMER SATISFACTION ON SHOPEE CUSTOMER LOYALTY (A CASE STUDY IN SURABAYA, EAST JAVA, INDONESIA)

2.2. Theoretical Framework

2.2.1. CRM

1. Definition

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According to (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021). Customer Relationship Management (CRM) is a business strategy that intentions to establish good relationships between a company and its customers in order to make it easier to discover innovative opportunities.

a) Customer Relationship Management (CRM) can be defined as a web-based application or an industry in information technology for methodologies, strategies, software, or software used to assist a company in managing its customer relationships.

- b) Customer Relationship Management (CRM) is a company's effort to retain customers by collecting all customer responses via social media, email, or any other form of marketing program.
- c) Customer Relationship Management (CRM) is a business strategy that aims to assist a company in maintaining customers effectively and efficiently. Customer Relationship Management (CRM) is the process of gathering detailed and overall information about customer habits and needs in order to maximize customer loyalty.

2. CRM Levels

In its implementation, CRM also has levels, namely so that: more focused implementation. The Levels of CRM according to (Gang Zhang, 2020) consists of:

a. Strategic CRM

Strategic CRM is focused on developing business culture customer-centric. This culture is dedicated to winning hearts, there are four main abilities in strategic CRM, namely; People or people; related to skills, abilities and attitudes the person who set up the CRM

- b. Any processes used by companies in accessing and interacting with customers in creating additional value and satisfaction
- c. Technology or technology; related to supporting technology
- d. Knowledge and insight or knowledge and understanding; related with the approach used by the company to increase value to consumers so that they acquire knowledge and understanding needed to deepen an intertwined relationship.

Based on (Vicente Guerola-Navarro, 2021), in the idea of Customer Relationship Management (CRM) there are several stages, these include:

I) Acquisition: This phase is an activity to offer a variety of various products that have been tailored to the needs or desires of consumers, offering products based on consumer practices and delivering the finest service in order to create customer satisfaction.

- II) Enhancement: This phase consists of activities undertaken to increase product sales to current and prospective customers.
- III) Retention: This phase assists in gathering information regarding customers and provide customer-oriented product offers.

3. The Role of Innovation and Customer Knowledge Management

Secondly, the role of Innovation and customer knowledge management is analyzed as well as its expected direct benefits, relating them to a customer-centered approach of modern business management theories and they are defined as follows: (Vicente Guerola-Navarro, 2021)

a) CRM Object and Scope

CRM is defined as a business management tool that began with the automation of the sales force and has evolved into a global concept of customer relationship management with the ultimate goal of increasing customer loyalty and thus improving the company's results. The CRM business management technology solution was initially made up of three modules: sales, marketing, and services, which are the three traditional elements of customer global business management. CRM was conceived, and has been maintained, with the generally accepted main objective of attracting and retaining economically valuable clients, identifying and setting aside the least profitable which makes CRM completely aligned with modern Customer-centered business management theory through its ability to analyze and plan sales, marketing and service strategies that lead the company to achieve and retain long-term partnerships. It is considered in the current dynamic and modern market that the customer-centered approach is the key to business success for which the deployment and use of CRM provides a basic component to improve customer knowledge management, and with this management achieve customer loyalty and attain their trust and loyalty (Hashem Aghazade, 2019)

CRM provides direct benefits in terms of economic performance and commercial activity in general, as well as global business profitability, due to its direct action on

management processes in the areas of sales, marketing, and services. Improvements in customer knowledge management result in a better customer experience and, as a result, higher customer satisfaction, which has a positive impact on the company's results and profitability, resulting in the following benefits: increased customer loyalty; a more effective marketing strategy; improved customer service and support; higher efficiency and cost reduction. These benefits associated with the use of CRM are those that would justify the impact we want to measure in this paper through a research model (Gang Zhang, 2020)

Analyzing the expected benefits of using CRM) demonstrates the importance of reinforcing customer loyalty on the basic principle that in today's highly competitive market ecosystem, the ability to reduce the jeopardy of losing the loyal and superior customers is a crucial element. As a result, any tool focusing on the loyalty of economically profitable customers is extremely valuable, as it is completely aligned with CRM global strategy. Marketing is another area where the use of CRM is expected to have a high beneficial impact, as greater CRM knowledge should increase the effectiveness and efficiency of marketing campaigns and actions. Better understanding of customer needs is critical for segmentation and tailoring marketing campaigns and actions to these needs and expectations. The third area where the use of CRM is expected to have a direct and positive impact is in services, specifically in customer service and support. For the best customer knowledge that CRM provides, the company that uses it efficiently achieves a deeper understanding of the consumer's needs, which translates into better customer service and support, as well as their satisfaction and loyalty, returning to the basic marketing principle of customer loyalty and customer centered strategy. Because they are not directly related to the three components and axis of CRM management, the last two expected benefits (greater efficiency and cost reduction) are expected to be part of the firm performance measurement that this paper is attempting to establish, as they are not directly connected to the three elements and axis of CRM management and processes. However, the literature claims them as reachable via implementing CRM (Vicente Guerola-Navarro, 2021)

b) CRM Innovation Capability

A set of ideas, practices, or objects perceived as innovative by an individual or a group of people is typically defined as innovation. The ability to innovate refers to an organization's use of technology to create ground-breaking systems, policies, software, products, processes, devices, and services. These capabilities also include a company's ability to assimilate and apply external data in order to obtain knowledge and commercial information that is oriented toward success. Product innovation, process innovation, administrative innovation, marketing innovation, and service innovation are the effects of five CRM dimensions on innovation capabilities (Vicente Guerola-Navarro, 2021)

The capacity for innovation is considered a valuable key organizational resource to increase and maintain a competitive advantage which is decisive for the company's business success through the continuous search for Customer loyalty. It is innovation capability as the most efficient channel to sustain and gain competitive advantage. To recognize the significance of innovation capability in today's modern, dynamic market, where highly unpredictable, changing customer needs can only be met by successful companies through product and service innovation. (Hashem Aghazade, 2019)

The most important component of an innovative system is the innovation process. Innovation is a critical factor for successful businesses to improve organizational performance by encouraging them to create, evaluate, and develop innovative and useful products, services, and practices, thereby creating and retaining value for internal and external stakeholders and generating new revenue stream. Innovation capability is an especially critical success factor for small and medium-sized enterprises, due to the fierce competition in the modern market with larger firms (Vicente Guerola-Navarro, 2021)

As a result, the ability provided by CRM for the company to obtain and manage customer knowledge in an effective and efficient manner, bringing together the firm's ability to analyze and exploit knowledge related to customer needs and preferences is regarded as an innovation capability. Each company demonstrates varying degrees of CRM development and effective use, leading us to predict a CRM-related impact on each innovation capability. The ability to analyze and exploit knowledge related to customer needs and preferences is regarded as an innovation capability. Because each company demonstrates varying degrees of CRM development and effective use, we forecast a CRM-related impact on each innovation capability. Each company demonstrates varying degrees of CRM development

and effective use, leading us to predict a CRM-related impact on each innovation capability. (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021)

c) CRM Customer Knowledge Management

Customer knowledge management is defined as a set of organizational tools, practices, and soft skills aimed at creating, accumulating, and disseminating customer-related knowledge. Customer knowledge management is now regarded as one of the most important factors for business success, as customer-centered management theories demonstrate the importance of understanding and meeting customer needs. As a result, it has been clearly established that the goal is to obtain, retain, and apply the best information about customer knowledge. The more effective a company's customer knowledge management, the greater the impact on the company's marketing results. (Vicente Guerola-Navarro, 2021)

The ability to reach and manage general knowledge and customer knowledge management is regarded as one of the critical success factors for leading firms operating in a modern, dynamic business market, being one of the critical success factors for leading firms operating in a modern, dynamic business market. In a customer loyalty culture, gaining a competitive advantage is unquestionably the most important factor for retaining efficient and profitable customers. (Gang Zhang, 2020). Modern marketing theories are based on relational marketing, or marketing efforts to develop and strengthen long-term relationships with customers, all bolstered by commercial efforts and energies directed toward the continuous improvement of customer service, which has a high impact on customer satisfaction. The current highly globalized market necessitates that leading companies face new competitive challenges, for which it is critical to devote maximum attention and effort to the management of customer relationships, particularly customer satisfaction, as the primary means of survival and income maximization, this being a key point in the CRM objective. as a technical business management solution. This customer-centered marketing orientation, at the heart of relational marketing, is directly related to the expected benefits of the deployment and use of CRM in companies. (Vicente Guerola-Navarro, 2021)

4. CRM Indicators

CRM indicators are described as follows: (Miftahul Husna Hutapea, 2021)

a. Perceived Reward:

Rewards are extra or special benefits, including discounts or coupons the company offers to customers. Rewards or awards are given by the company in line with the company's ability to provide more value for customer.

b. Preferential Treatment:

Preferential treatment is a form of superior treatment or privileges that a company offers to its customers, namely between regular customers and infrequent shoppers.

c. Interpersonal Communication:

Interpersonal communication is defined as the company's way actively participating in online communications and transactions directly with customers.

d. Direct Mail:

Direct mail is defined as an online newsletter or electronic message that companies use to keep their customers informed about their services and products. With this direct mail, companies are able to communicate unique offers and conduct advertising as well.

CRM has become the key software technology tool for leading companies to track and analyze customer-related information, trusting that their customer relationships can be greatly improved through the use of information technology and technology management solutions. The use of CRM to adapt a company's productive efforts to the needs and particularities of the client is thus critical, based on the principle that knowledge of the client's needs and expectations is the foundation of efficient knowledge management. CRM has evolved into a valuable management tool for identifying, attracting, developing, and retaining successful customer relationships, with the ultimate goal of increasing the loyalty of profitable customers, all accomplished through effective customer knowledge management. As a result of the close relationship between CRM and customer knowledge

management as a key factor for a successful business management strategy, it is possible to conclude that CRM is unquestionably relevant as a firm performance influencer. (Vicente Guerola-Navarro, 2021)

Customer Relationship Management (CRM) plays a key role in growing the market share, while also increasing productivity and enhancing employee productivity. Additionally, it also assists in improving customer in-depth knowledge and customer satisfaction to improve customer retention. Shopee is able to implement that by having:

- •Shopee Feed allows customers to create personalized favorite product lists.
- •Shopee Live Chat is a built-in communications tool on the website.
- •Shopee Live is a livestreaming tool that allows vendors and buyers to interact in real time.
- •Shopee Mall is an exclusive marketplace where official brands and top vendors can offer their wares.
- •Shopee University: Provides sellers with classes and tutorials to help them enhance their sales. (Gang Zhang, 2020)

Shopee also be easily able to obtain a transparent information about their customers, their needs and what makes them happy and satisfied. Thus, it switches the normal customers to loyal customers which concludes that Customer Relationship Management (CRM) has a significant positive effect on Shopee Consumer loyalty

5. The Effect of CRM towards Customer Loyalty

CRM is a customer-focused business strategy that aims to increase customer satisfaction and increase their loyalty by offering prompt and customized service on demand customers According to (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021) "satisfaction is an individual's feelings of desire or dissatisfaction which is caused by comparing a product's perceived performance (or outcome) to their hopes.". " Thus, he defines satisfaction as a satisfied or dissatisfied customer feeling resulting from comparing the product's perceived performance (or outcome) with customer expectations. If performance fails to meet expectations, then the customer will not be satisfied. In the

research conducted by (Miftahul Husna Hutapea, 2021) on the theory of Customer Relationship Marketing (CRM) recommends that customer relationship management customer is a crucial component to create a good relationship with customers, ultimately helping to achieve long-term commitments from customers and help develop customer loyalty. CRM have the quality to increase more profit opportunities for the company and get maximum loyalty. Furthermore, the theory states that loyal customers provide more benefits compared to disloyal customers. Loyal customers will reduce marketing burden but help to earn more customers and increase market share. Another study from (Yolanda Masnita, 2019), stated that CRM and what it includes are managing relationships with customers who are able to create loyalty from customers where to mutually profitable later between the customer and the company. In addition to the company while learning from customers that management is a business process that is creative and customer-focused which is now almost a major concern of most companies.

H1: The application of customer relationship management has a significant positive effect on customer satisfaction.

2.2.2 Customer Value

1. Definition

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Customer-perceived value is an important concept in marketing. It is a key feature used to define the appeal of goods or services to customers, and it is the primary reason why customers are interested in certain products. Customer-perceived value can exert great influence on customers' attitudes, satisfaction, loyalty, and purchase intentions. Customers play the role of co-producers in the process of value creation, especially in a context of digital transformation; they are not merely value-receivers. We live in a time when user experience and individual psychological feelings are highly valued. Capturing the essence of customer-perceived value has become increasingly important for businesses as customers become more demanding and value-conscious. Brands and products that are more willing to pursue customer value are more likely to take the lead in a crowded market. Analyzing and comprehending the components of customer-perceived value, clarifying the causes and

consequences of customer-perceived value, and improving customer-perceived value are critical to maintaining a competitive advantage. (Gang Zhang, 2020)

Customer-perceived value has emerged as one of the most popular approaches among business managers and marketing researchers. From the standpoint of consumers, the most important factor is the maximization of value, which is measured as the difference between income and cost. Consumers form value expectations and act in accordance with them. They are concerned about whether the value of the product they require corresponds to the expected value. Consumer satisfaction and repurchasing may occur if the actual value of the product exceeds the expected value. Consumers will be dissatisfied and will not repurchase if the actual value of the product is lower than the expected value. (Kharisma Putri Pratiwi, Customer Perceived Value and Online Repurchase Intention on Shopee E-commerce users, 2021)

Customer-perceived value is a subjective feeling experienced by a consumer when purchasing goods or services; it represents a trade-off between benefits and costs. Customer-perceived value is a perceived utility of products or services relative to the purchase price, a perceived product quality relative to the cost of products, a dynamic rather than static concept, and an interactive and preferential experience. Further, customer-perceived value is a customers' assessment of the value of products, services, service contacts, information, and other elements that the customer purchased. The relationship between businesses and consumers evolves over time, implying that customer-perceived value is better reflected in the long run. When purchasing a product, consumers base their decision on the comparative relationship between the benefits they anticipate from the product and the price they pay for it. Relationship marketing is not only the starting point, but also the end result of customer perception. The dimensions of customer-perceived value are widely held to be the driving factors of customer-perceived value and the sources of customer-perceived value. However, the factors influencing customer-perceived value and the sources of customer-perceived value are still being investigated. (Chunting Liu, 2020)

This research is very crucial and interesting to implement since the researcher reveals that the phenomenon of online shopping is becoming more and more frequent. Researchers also want discover why many people still shop online and intend to re-purchase through Shopee e commerce even though feel disappointed when making purchases through Shopee.

(Kharisma Putri Pratiwi, Customer Perceived Value and Online Repurchase Intention on Shopee E-commerce users, 2021)

The majority of early studies held that customer-perceived value is comprised of two components: quality and price. For example, according to the study "Profit Impact of Market Strategies," customer-perceived value is determined by product quality and relative price. Following research has proposed several multidimensional models of customer-perceived value in order to analyze various consumption situations and product types. The emergence of the relational marketing perspective is one of the most significant developments in the study of customer-perceived value dimensions. Customer-perceived value stems not only from core products and ancillary services, but also from efforts to maintain relationships, which can create value by developing valuable and long-term customer relationships. Furthermore, online shopping is based on the Internet, which is distinct from traditional shopping. Customers' shopping costs include time, energy, and physical exertion, in addition to monetary costs. Furthermore, when compared to the traditional mode, the content of service quality in the network environment has changed dramatically. The research on customer-perceived value in the network environment is still in its early stages. In recent years, most researchers have used previous models to extend their research to online business. (Gang Zhang, 2020)

Various definitions of customer-perceived value suggest that it has anywhere from one to eight dimensions Summarizing the existing definitions, they have the following outstanding common characteristics. According to (Kharisma Putri Pratiwi, Customer Perceived Value and Online Repurchase Intention on Shopee E-commerce users, 2021), the core of customer-perceived value is the trade-off between perceived gains and perceived losses, whereas others believe that perceived value is simply perceived gains. More importantly, as the definition evolves and improves, the connotation of perceived gain and perceived loss becomes more comprehensive. The gains do not consist solely of product or service quality, and the losses do not consist solely of product or service price. Customer-perceived value is closely related to the use of products or services in a particular use situation. Because it is determined by customers rather than enterprises, customer-perceived value is subjective. Based on existing definitions, this study summarizes the key points of the concept of customer-perceived value.

2. Customer Value Indicators

- (1) It is based on a customer's subjective decision;
- (2) it is influenced by a variety of factors, including individual, temporal, and spatial differences; and
- (3) it is an inclusive measurement of perceived expansions and losses.(Chunting Liu, 2020)

3. Customer Value Dimensions

- (1) Performance Value (describes the overall value of service and product quality
- (2) Price Value (obtained because of long-term cost reduction short and long term
- (3) Emotional Value (obtained when the product or service is able to awaken feeling) (Fitria Maesaroh, Analysis Of Perceived Value And Trust Of Satisfaction And Its Impact On The Loyalty Of Online Shopping, 2021)

According to the description of the dimensions of customer-perceived value above, the divisions of the perceived value dimensions lack clear criteria, and the degree of research is neither systematic nor sufficiently in-depth. Furthermore, the majority of these dimensions are broad, high-level descriptions. However, in order to investigate and apply customerperceived value, we must usually refine these high-level dimension concepts into concrete, quantifiable, and practical indicators. The authors attempt to redefine the dimension of customer-perceived value in this study. However, according to (Fitria Maesaroh, Analysis Of Perceived Value And Trust of Satisfaction and Its Impact on The Loyalty of Online Shopping Consumers of Tokopedia, 2021) their study synthesizes previous research findings and considers the differences between online and traditional shopping modes. Following an in-depth analysis of the content of customer online reviews and existing research, we combined the previously constructed customer-perceived value dictionary to perform a comparative analysis and redefine in an e-commerce environment, the dimensions of customer perceived value. Four indicators are included in the first dimension: product quality, process perception, risk perception, and emotional value. Each indicator is divided into two levels based on the current situation. (Kharisma Putri Pratiwi, Customer Perceived Value and Online Repurchase Intention on Shopee E-commerce users, 2021)

4. The Effect of Customer Value towards Customer Loyalty

(Kevin Kevin, 2021) argued in this case that customer value is a bigger goal while customer loyalty is not as significant since it is the behavioral intention. Thus, customer value governs behavioral intentions of loyalty to service providers as long as the relational exchange provided higher value stated the customer's perception as a long-term ongoing orientation toward a relationship grounded on both emotional bond to the relationship and on the conviction that is remaining in the relationship will yield net benefits than terminates it. Customer's value is regarded as antecedents of repeat purchase behavior. Additionally, customer value is shown to have significant impact on e-loyalty.

Thus, customer perceived value has a major effect on e-commerce users of Shopee to shop online, as well as it plays a significant role in their repurchase intentions at Shopee in the future. If the value felt by Shopee e-commerce users when using the application Shopee has a positive value as previously mentioned, so e-commerce users Shopee will most likely intend to re-purchase at Shopee. On the other hand, if the perceived value is negative, then the possibility will be small for Shopee e-commerce users intending to do so re-purchase on Shopee again which guarantees customer loyalty of Shopee users. (Hasfar.M, 2020)

However, the value that is being perceived by the consumer directly affects the level of loyalty, in which the customer has the choice whether to be loyal to Shopee or not.

Therefore, it is crucial to provide value that is tangible or even intangible to guarantee that this specific customer is satisfied which will lead to his loyalty eventually.

H2: Customer Value has a significant positive effect on customer loyalty

2.2.3 Perceived Online Convenience

1. Definition

Customer convenience is any element of customer experience that saves the customer time and effort. It is common for products, services, environments and processes to be designed to offer customer convenience. Customers are often strongly motivated to save time and effort. The concept of convenience has been referenced in the literature by (Gautam, 2019) who used it in context of classification of goods, he related convenience goods with ease of accessibility and frequent purchasing. Furthermore, he related convenience goods with consumer's low involvement during purchasing process. Convenience shifts its direction towards service dominated orientation from good dominated direction. The authors, on the other hand, identified two important determinants of convenience in traditional retail formats; time savings and reduced effort. According to marketing literature, convenience is associated with ease in shopping efforts (emotional, physical & cognitive). Many authors associate convenience in the offline retail context with ease of finding a retail store, uncrowded aisles, easily accessible products, consumerfriendly store design, empathetic retail store employees, and so on. Taking a cue from the literature, marketing scholars unanimously agreed that convenience is related to time and energy (efforts) costs rather than monetary costs. According to the literature, convenience is a context-based concept that will vary from one retail setting to the next. In online retail, perceived online convenience was treated as independent variable along with customer value, customer service, trust using behavioral intentions and word-of-mouth to predict customer satisfaction or assess customer loyalty. (Ling Jianga, 2019)

Along with responsiveness and accuracy, convenience is an important dimension of online service quality. There are a very few studies in online retail shopping literature which focuses on in-depth research in the area that what all comprises of convenience and its dimensions. One study conducted by (Gautam, 2019) in the area of convenience but this study had focus on comparison between online and offline retail's convenience dimensions. In light of this, the current study seeks to identify the dimensions of convenience in the Indian online shopping context, as well as their respective effects on customer satisfaction. According to (Rohmah, 2021), the time-saving feature of convenience has been extensively researched in the service marketing literature. He investigated this aspect of convenience and linked it to consumer perceptions of waiting time. Consumers may experience stress as a result of the time it takes to obtain a product. Customers are more irritated when they have

to wait longer. He also discovered an inverse relationship between perceived waiting time and convenience. People's lives have been drastically altered since the advent of the internet. Internet has the ability to save time and effort for consumers. According to him, consumers become quite busy with their professional life during career progression and due to shortage of time, they start searching for easy shopping options. Costumers concentrate similarly on saving time and energy as much as possible. As a result, they gain efficiency by using the internet to save time and energy while shopping. For many customers, saving time is just as important as saving money. Online shopping has come as a huge relief to these time-starved customers, and they place a high value on it. Customer convenience/inconvenience has been playing decisive role in building or aborting relationships.

The Internet allows you to shop whenever and wherever you want. Consumers can shop from anywhere in the world and at any time by researching product details such as manufacturing date, expiry date, Maximum Retail Price (MRP), quantity, batch number, manufacturing location, and so on. (Gautam, 2019) found five dimensions of perceived online shopping convenience namely; access, search, transaction evaluation and possession. Earlier, it was extensively reviewed about convenience literature and proposed a conceptual model for convenience as a multi-dimensional construct. The authors named the dimensions of convenience as; access, decision, benefit, transaction, and post-benefit. Furthermore, he extended the work of into developing a SERVCON scale to measure convenience construct in offline retail context. However, the authors did not discuss the online shopping aspect. Later, an empirical study was conducted to identify common convenience dimensions for offline and online retail formats. They conducted a comparative study to determine the level of convenience perceived by customers across both channels. According to the findings of their study, consumers perceive online shopping to be more convenient in terms of access and search, but not in terms of transaction, as technical glitches can cause inconvenience. The current literature describes shopping convenience in all of its facets. Thus, relative effects of different dimensions of shopping convenience on customer satisfaction in online retail context need to be explored for better use of it in strategy formulation. The dimensions are described in detail as follows:

2. Perceived Online Convenience Dimensions (Gautam, 2019)

a) Access Convenience:

This dimension is concerned with the ease and speed with which customers can reach retailers in order to obtain desired products. The authors define "access convenience" as "the speed and ease with which consumers can reach a retailer." In the case of offline retail players, consumers' convenience can be increased through the use of nearby retail outlets that are easily accessible. However, in the case of online retail outlets, physical location as an access characteristic is rendered obsolete. Online shopping saves consumers time and effort in terms of travel time to the retail store, searching for vehicle parking, and entering the retail store from the parking space. Online retailers are open 24 hours a day, 7 days a week. In this respect, website accessibility is considered the most important dimension of perceived retail convenience in case of online retail; Access Convenience, Search Convenience, Evaluation Convenience, Transaction Convenience, Possession Convenience. In the context of online retail, access convenience contributes significantly to overall shopping convenience.

b) Search Convenience:

The Internet has altered the way we search, debate, shop, and share our experiences. Simultaneously, it provides retailers with numerous opportunities for creative promotions and publicity of their products or services. According to the author, easy product searches with complete product information contribute to the perceived convenience of shopping. Because of the internet, it is possible to have online discussions, write online reviews about product searches or purchases, and even after use, price comparisons, and so on. Consumers derive numerous psychological benefits from their online shopping activities. The authors discussed product availability, website navigation, and product selection. Psychological benefits included perceived retail crowing, time and effort savings, and so on. Consumers define search convenience as the ease with which they can find desired products and the amount of time it takes to complete this task. Customers who shop online benefit from search convenience because it allows them to make more informed and logical decisions.

c) Evaluation Convenience:

This aspect of shopping convenience deals with the use of graphics, text, audio – video files, product reviews, and so on to describe products mentioned by retailers on their websites. According to the author, online retailers make detailed product descriptions available to the target segment of customers through textual details, computer graphics, videos, or YouTube links. This feature allows customers to compare offers from all retailers in a short period of time, and detailed product descriptions lead to psychological satisfaction. According to the authors, consumers have become extremely sensitive to this dimension of perceived shopping convenience as a result of readily available evaluation tools.

d) Transaction Convenience:

Traditional retail outlets require customers to stand in lines (physically) to complete their purchases. Waiting times are perceived longer than actual and work against shopping convenience.) The authors conducted an empirical study across retail outlets and found that shoppers rated those outlets high in convenience which provided fast checkout and hassle-free return policies to their customers. The authors claimed that in the case of online shopping, consumers have the ability to complete or amend transactions at their leisure. Customers may become dissatisfied if they encounter problems when completing or amending transactions. Customers are never required to form a queue and wait for their turns in order to complete a transaction when shopping online; transaction convenience is defined as "speed." and the ease with which consumers can complete or modify transactions." Customers value safety/security, privacy concerns, and simple transactions when shopping online. The following hypothesis is proposed in light of the preceding discussion.

e) Possession Convenience:

Possession convenience refers to the ease with which customers can obtain possession of purchased goods. Traditional retail channels are preferred over online retail channels due to immediate possession of products after purchase. According to the authors,

possession convenience is defined as "the speed and ease with which consumers can obtain desired products". In case of online shopping, waiting time till product possession is considered as non-monetary cost for customers. It is already known to customers that in case of online shopping, some time is required to process and deliver the ordered products. Transaction dimension of perceived shopping convenience is related to consumers' perceptions about time and effort costs for desired product possession. Further authors argued that online shopping helps consumers to forgo physical labor associated with offline shopping.

3. Perceived Online Convenience Indicators

The indicators of Perceived Online Convenience are described as follows: (Mofokeng, The impact of online shopping attributes on customer satisfaction and loyalty: Moderating effects of e-commerce experience, 2021)

1. Decision convenience:

Decision convenience is the consumer's perception of the cost of time and efforts to make decisions to purchase or use services. Decision convenience refers to the consumer's effort to devote time and attempt to decide how to get a good or service needed, this includes whether the consumer will do it himself or buying services (make-or-buy decisions), selection of service suppliers and specific determinations services to be purchased. In buying or consuming something, both goods and services require a decisionmaking process. Suggests that the decisions taken by a person can referred to as a problem solving. In the decision-making process, consumers have goals or behaviors that they want to achieve or satisfy. Next, consumers make decisions about which behavior they want to achieve that goal. The author suggested that decision convenience is a important before experiencing the service and making a decision to get goods and services from the service provider, the availability of information from the service provider services and competitors define this dimension. Information is an important part in the decision-making process for the action to be taken. Service provider that provides sufficient information to help customers make decisions easily. The information obtained can help customers to behave appropriately, so that it will create decision convenience. This dimension applies to mall

contexts where consumers can determine whether they are able to find information about the mall, and whether the mall it offers what they need.

2. Access Convenience:

According to the author "access convenience, namely consumer perceptions" to the time and effort costs of initiating service delivery. Included in it includes the actions the customer must take to place an order or request services' services" After the consumer decides on the service provider and certain products, then consumers start accessing services through interaction personal or with technology. Access convenience is determined by physical location service providers, operating hours and hours. Dimensional properties. This applies to the mall concept where consumers will feel happy with access easier and closer to the service provider. In addition, the time and hour Mall operations that are appropriate will make consumers feel comfortable. Consumer evaluate the shopping process at a service provider and compare it with competitor. The writer suggested that access convenience plays a role in which is more complex for services that are inseparable. Inseparability means that consumers must link their availability with service availability. For example; consumers can shop when the store is open, take flights according to airline schedules, and make doctor's appointments. In addition, users manufactured goods do not require to be present during production, however service users are inseparable and must be present at the time of service. Therefore, Access convenience becomes very important for service inseparability.

3. Transaction convenience:

Transaction convenience is the time and effort felt by the customer customers in completing service purchase transactions. Transaction convenience focuses on the actions the consumer must take to secure the right to use or consume the service. To complete a service purchase transaction, the consumer must save time and energy. Thus, transaction convenience is defined as time and effort expended by consumers in carrying out the process transaction. In a mall, this can be interpreted as the mall's ability to offer one-stop shopping and whether consumers can complete their purchases quickly. When consumers have decided to buy and use services, consumers still need to make payment transactions. To complete the transaction, each service provider must provide services such as cashier service. Waiting times that are too long in the transaction process will cause inconvenience

and a negative impact for consumers. Discomfort transactions are caused by the emotions consumers feel in estimating the path queues so that they are stuck in long queues and consumers tend to consider the waiting time to be longer compared to the definite time

4. Benefit Convenience:

(Mofokeng, The impact of online shopping attributes on customer satisfaction and loyalty: Moderating effects of e-commerce experience, 2021) defines benefit convenience as customer perception against the cost of time and effort to experience the core benefits of the service. Benefits Convenience involves the customer experience in obtaining the core benefits of services where there are differences in perceptions of the hedonic shopping experience and utilitarian, variety of service categories is critical to the utilitarian shopping experience, however it is less crucial for hedonic shopping experiences. It is also stated that hedonic consumers consider experience shopping as fun and rewarding and therefore look at the cost of time and lower effort than consumers who view activities shopping as fun. Malls provide convenience services that facilitate shoppers to shop complete shopping goals more efficiently by minimizing shopping costs while increasing the hedonic value by increasing the benefits of spending.

The main advantage of a mall is the provision of various shops under one roof or one place. This dimension is related to the ease of finding a specific store and the availability of help or advice by mall operators. Therefore, it is expected that the convenience of the service will have a positive effect on both hedonic and utilitarian spending values.

5. Post-Benefit Convenience:

The author defines post-benefit convenience as the perception of customers against the time and effort costs of re-contacting the service provider after the service benefit stage. This effort involves the need to contact the provider after the sale is complete related to the consumer's need for repair, maintenance, or exchange of products. According to him, post-benefit becomes important after service exchange. The factors that determine post-benefit convenience is often related to recovery efforts services, where exchange often represents a response to a product or service that defects, transaction errors, or changes in the customer's mind. In addition, post-benefit Convenience can reduce the emotional and physical effort

associated with Exchange error fix. By creating additional convenience for consumers, the non-monetary value of the service offering will increase. In general, convenience prevails in mall settings because it offers spatial and temporal benefits to facilitate consumer needs in benefit from a mall. Temporal benefits are related to consumers' ability to buy and save time when shopping, while the spatial benefit is efficiency to the location of the mall which is nearby.

Perceived online convenience is a crucial element that indicates the satisfaction level of the consumer which triggers their loyalty. However, Shopee is really determined when it comes to providing the best service that guarantees an inclusive yet convenient experience.

4. The Effect of Perceived Online Convenience towards Customer Loyalty

Perception of perceived online convenience is influenced by several factors that is related to the company, including the physical service environment, information provided to customers, company brand, and service system design. When customers feel comfortable from the services provided, then customers will be satisfied. Based on (Dr. Heri Erlangga, 2021) the author states that perceived online convenience affects customer behavior, on the other hand, customers are satisfied when service offerings exceed their expectations. The higher the offer service exceeds customer expectations; the customer will be more satisfied. For example, "wait-in-line" management is one type of perceived online convenience attribute that affects satisfaction overall customer service offerings and even quality attributes this is seen as the most important attribute by customers. Perceived online convenience is also one of the strategies used by business people to improve consumer ratings. A study by (Abdulrauf Animashaun, 2019) found that perceived online convenience is one of the factors that have a significant influence on satisfied customers as a whole with the shopping experience, states that "loyalty is considered a construct" effective outcomes resulting in the fulfillment of want, need, or goal customer". Customer loyalty and perceived online convenience is conceptualized as a cumulative value as well as a thorough evaluation based on customer experience with the company from time to time. Both hedonic shopping experience and utilitarianism have a positive correlation with customer satisfaction. For the context of a mall, increasing overall loyalty can improve visits and income. In offering services that are convenient for service users, the service provider services need to pay

attention to the convenience offered. The convenience can be in the form of time or effort spent by service users in using a service. The less time and effort expended by service users, the more the perceived comfort will increase. In addition, service users will be satisfied with the services offered and return to using the service. Based on several opinions of researchers, it can be concluded that perceived online convenience can influence customer loyalty in the evaluation process of shopping, both during consumption and post-consumption. Customer convenience is measured based on the time and effort expended, when the customer feels comfortable with the services provided, then the customer will feel satisfied. The higher the service offering exceeds customer expectations; the customer will increasingly be satisfied which turns him into a loyal customer.

H3: Perceived online convenience has a significant positive effect on customer loyalty

2.2.4 Customer Satisfaction

1. Definition

Customer satisfaction is a main concern when shopping online through a marketplace. Satisfaction can influence other potential customers through word of mouth or electronic data such as customer reviews, which have an impact on their business's market. Customers must be managed as assets, including what is required, preferences, and purchasing behavior (Verry, 2019). Customer Relationship Management can help you achieve high levels of customer satisfaction.

According to (Hashem Aghazade, 2019) Customer Relationship Management (CRM) is a service to customers that focuses on long-term and sustainable relationships that can have a positive impact on customers which aims to provide customer satisfaction. Customer satisfaction is a customer's feeling of pleasure or disappointment with a product that arises due to the comparison, performance and expectations received. In addition, (Miftahul Husna Hutapea, 2021) stated that customer satisfaction cannot be separated from the relationship between expectations and the results obtained. When a customer purchases a product, the customer anticipates how the product will perform (product performance). Customer satisfaction can be created beginning with the purchase period, continuing through the

experience of using the product or service, and ending with the period after purchase. When customer satisfaction is high, it is simple to gain loyal customers, and loyal customers have a positive impact on product repurchases. According to some of the opinions expressed above, consumer satisfaction is the feeling that consumers have after purchasing or consuming certain products that meet their expectations. Customers will be pleased if the company's performance exceeds their expectations. Consumers, on the other hand, will be disappointed if the company's performance falls short of expectations. (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021)

This research will identify the impact of six dimensions that focus on online consumer satisfaction based on literature reviews. These are the following factors: responsiveness, trust, convenience, delivery, information quality, and perceived website usability. These six factors were chosen for a variety of reasons. To begin, responsiveness has been identified as a critical factor in previous studies investigating online satisfaction and retention. Aside from responsiveness, many previous authors mention trust (security/privacy) as a necessary factor in the research field of online satisfaction and repurchase intention in their empirical model. Following that, convenience is a motivator for retention because it allows customers to save time and avoid hassle. Convenience is another dimension that must be included in the model because it has a significant impact on satisfaction. Finally, several previous studies on website usability have mentioned delivery, information quality, and perceived website usability that relate to customer satisfaction and continued intention. The dimensions of customer satisfaction are described by (Lan NGUYEN, 2020) as follows:

2. Customer Satisfaction Dimensions

1) Responsiveness:

The author defined responsiveness as "the effective ability to handle problems and returns via the website." It was discovered that responsiveness is one dimension of express delivery service quality associated with online buyer satisfaction, which has a positive impact on repurchase intention. In a similar vein, examined the link between responsiveness and

satisfaction of online shoppers in the UK, then they concluded that this is one of the three factors in post-purchase stage that affects satisfaction. Moreover, post-purchase experience will have a positive impact on customers' intention in the future

2) Trust:

Trust is described as the belief that the customer's expectations will be fulfilled and its vulnerabilities will be not exploited. However, they have the same idea of the direct effect of trust on satisfaction. There is also proof of a link between trust and customer loyalty. More importantly, some authors discovered that trust is a key factor in customer loyalty.

3) Convenience:

Convenience refers to the amount of time and effort required to purchase a product. It has been discovered to have a positive impact on customer purchasing in Hong Kong. In a similar vein, previous research has discovered that convenience is extremely important to customer satisfaction. In the research conducted, it was indicated that three dimensions of convenience (search, transaction, possession/post purchase convenience) directly affect the behavioral intentions of customers in Hongkong. Furthermore, the author provides evidence on the impact of perceived online convenience on future intentions, stating that customers will shop more if they are satisfied with e-vendors.

4) Delivery:

Delivery is defined as "the activity of sending the guaranteed goods and services to the customer on time." Existing research has discovered that delivery is important to customer satisfaction, as these studies all agree that delivery has a positive effect on satisfaction. After investigating the relationship between delivery and satisfaction, it was discovered that the influence of delivery on customer satisfaction is positive. Previous research also supports the view that satisfaction strongly influences retention and stated that customers will return to purchase from the same e-vendors if they are more satisfied.

5) Information Quality:

It includes the amount, accuracy, and form of information about the products and services offered on a website are all examples of information quality. Previous research discovered a strong link between information quality and satisfaction. Furthermore, it is stated that higher information quality will result in a higher level of satisfaction. Furthermore, satisfaction has been shown to increase customer retention. Similarly, while information quality is said to be important for satisfaction, it is ranked lower than other variables (product quality, delivery quality and system quality).

6) Perceived Website Usability:

The author describes perceived website usability as "the effort needed to use a computer system as he also states that perceived website usability is vital to shopping behaviors and associated with a higher level of satisfaction following the use of the WAMMI scale According to the findings of this study, usability has a positive effect on customer loyalty, and this relationship is moderated by trust and satisfaction. There appear to be links between website usability, satisfaction, and customer loyalty. More importantly, previous research looked into the factors that influence website usability and discovered that it is one of the most important aspects of website quality. Earlier studies discovered that usability is positively related to customer loyalty

3. Customer Satisfaction Indicators

The indicators of Customer Satisfaction are described below as follows: (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021)

- The shopping experience an e-commerce company provides Higher than customer expectations
- 2. Customers are satisfied with the shopping experience at an e-commerce company

3. Customers are not interested in looking for alternatives to other e-commerce companies

4. The Effect of Customer Satisfaction towards Customer Loyalty

Based on the research conducted by (Mofokeng, The impact of online shopping attributes on, 2021). Although satisfaction is related to attitudinal levels of loyalty, it is stated that satisfaction is the single most important determinant of customer loyalty in both online and offline settings. Due to faceless transaction exchanges, satisfaction plays a critical role and has a significant impact on e-commerce consumer loyalty. Customers who are satisfied are more loyal to a brand or a store than customers who rely on other factors, such as time constraints and information deficits; and the Internet extends this perception of loyalty further since online customers spend a long time searching for and collecting quality product or store information; and this largely influences their purchase decision, it is also stated that e-satisfaction has a strong influence on e-loyalty. The influence relationship is also influenced by individual-level factors of consumers and company business. This means that the high and low e-customer loyalty, in this case, is determined by e-customer satisfaction. So that it can it is said that if e-customer satisfaction has increased, then will also increase the e-customer loyalty of customers, as well as on the other hand, when e-customer satisfaction decreases, e-customer loyalty customers will also experience a decline.

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Thus, Shopee as an e-marketplace ensures to provide its service by implementing the key 6 dimensions (responsiveness, trust, convenience, delivery, information quality, and perceived website usability) to guarantee their customer's satisfaction with the hopes of gaining their loyalty.

H4: Customer Satisfaction has a significant positive effect on Customer Loyalty

2.2.5 Customer Loyalty

1. Definition

Customer loyalty is a positive feeling that a customer has for the service he or she gets when making a transaction at a company so that the customer will get used to making further transactions on the product or service to get good service on an ongoing basis.

Customer loyalty also has a very important role in the progress of a company, because with this customer loyalty will be one of the unlimited assets that will be owned by a company.

(Miftahul Husna Hutapea, 2021)

The customer is said to be loyal if the customer shows regular buying behavior or there is a condition that requires the customer to buy at least twice in a certain time interval. Customer satisfaction efforts are made to influence customer attitudes, whereas the concept of customer loyalty has more to do with customer behavior than with customer attitudes. Customer loyalty is very important to the company because it can ensure the survival of the product and the continuity of its business activities. Loyal customers are customers who are eager to recommend certain products or services to anyone they know (Yolanda Masnita, 2019). According to some of the opinions expressed above, customer loyalty is defined as customer loyalty to a specific product or brand that makes repeated purchases on a regular basis and has a positive attitude toward the product or brand, the attitude to recommend products to others. The behavior of repurchasing products or customer loyalty to a single brand is referred to as loyalty. Efforts to understand consumer loyalty to products can be done in several ways (Fitria Maesaroh, Analysis Of Perceived Value And Trust of Satisfaction and Its Impact on The Loyalty of Online Shopping Consumers of Tokopedia, 2021)

Several factors can influence customer loyalty, including customer satisfaction, product quality, and service quality. Customer satisfaction is at the heart of a product's service, so all marketing programs focus on providing the best service possible in order to achieve customer satisfaction. Product service will be maximized if the company and consumers have a good relationship through the Customer Relationship Management (CRM) program. Customer satisfaction will lead to increased customer loyalty. Customer

satisfaction with optimal service will be directly proportional to the level of customer loyalty so that customers will recommend to others. (Basworo Dibyo, Effectiveness of Customer Relationship Management (CRM) and Customer Satisfaction on Shopee Customer Loyalty, 2021)

In general, before the consumer makes a purchase, the consumer form a belief in himself about the product, then have feelings of liking or disliking, and finally taking something decision to make a purchase or not. Loyalty formation process went through several stages.

2. Customer Loyalty Stages

According to (Verry, 2019) there are four stages loyalty, namely:

a. Cognitive Loyalty (loyalty based on awareness):

In this first stage, the available information about a brand be the determining factor. This stage is based on awareness

b. Affective Loyalty (loyalty based on influence):

The next stage of loyalty is based on influence. At this stage it can be seen that influence has a strong position, both in behavior as well as a component that affects satisfaction. This condition is very difficult to get rid of, because of the loyalty that formed is already embedded in the minds of consumers not only awareness or hope

c. Conative Loyalty (loyalty based on commitment):

This loyalty stage contains a high behavioral commitment to make a purchase of a product or service.

d. Action Loyalty (loyalty in the form of action):

This stage is the final stage in a loyalty. This stage begins with a desire accompanied by motivation, followed by

readiness to act and a desire to overcome all barriers to action.

3. Customer Loyalty Indicators

The indicators of Customer loyalty are described as follows: (Dr. Heri Erlangga, 2021)

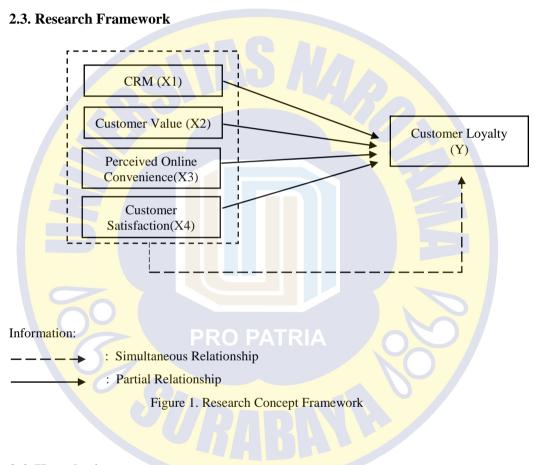
- 1. Have a strong commitment to repurchase on one e-commerce site
- 2. Subscribe to a product or service on an e-commerce site
- 3. Buying products or services consistently on an e-commerce site
- 4. Not easily influenced by situational influences
- 5. Not easily swayed by potential marketing efforts cause displacement.

4. The Effect of Customer Loyalty towards CRM, Customer Value, Perceived Online Convenience and Customer Satisfaction

CRM assists in maintaining the relationship between Shopee and its customers resulting in a strong customer retention. It will increase customer value towards Shopee since they will perceive the cost they pay to purchase the product in Shopee is worthy in comparison towards the service and benefit. Shopee also provides convenience for its customers to personalize their shopping cart, with various payment options, different price ranges of products, direct delivery etc. Thus, obviously the customer satisfaction will have more possibility to be established and when the customer is satisfied, the loyalty will also be more potentially achieved. Based on the explanation, CRM, Customer Value, Perceived

Online Convenience and Customer Satisfaction simultaneously will have a positive significant effect on Customer Loyalty.

H5: CRM, Customer Value, Perceived Online Convenience and Customer Satisfaction simultaneously will have a positive significant effect on Customer Loyalty.



2.4. Hypothesis

H1: The application of Customer Relationship Management has a significant positive effect on customer satisfaction.

H2: Customer Value has a significant positive effect on customer loyalty

H3: Perceived Online Convenience has a significant positive effect on customer loyalty

H4: Customer Satisfaction has a significant positive effect on Customer Loyalty

H5: CRM, Customer Value, Perceived Online Convenience and Customer Satisfaction simultaneously will have a positive significant effect on Customer Loyalty.

